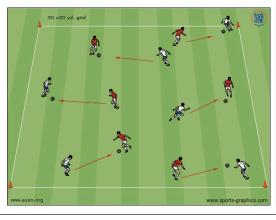
ORGANIZATION/RULES

TECHNICAL WARM-UP

30x30 grid w/ players in pairs, 1 ball for each pair.

TRAINING PLAN U-12 DEFENDING

- Players pass and move in pairs of the same
- On coach's command, players without ball must pressure players in opposite colors who have the ball and force them to a particular



COACHING POINTS

- Defenders close down ball quickly and get within playing distance
- Take an angled stance to the ball and the opponent and maintain this for 5-10 seconds to get a "feel" for the defensive posture.
- Feet close together, on toes to pivot as needed, low center of gravity, knees bent, side-on stance (1 foot forward & 1 back).

PSYCHOSOCIAL ₫ **PHYSICAL** ⋪ **TECHNICAL** ℴ **TACTICAL**

回級回

To see this activity in action visit http://bit.ly/ VKQik5

Player leads stretching.

ACTIVITY I

Individual & Pair Work

Competition & Teamwork

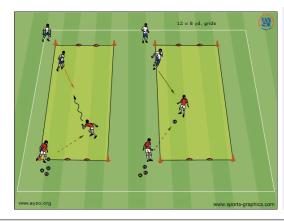
2v2 & 3v3



To see this activity in action visit http://bit.ly/ **ZYAuse**

ORGANIZATION/RULES

- 12x8 grid(s). Game is played to end lines or to small goals either end.
- Ball can be played for the player to dribble straight at opponent or ball can be played so the receiver has back to goal.
- Defender must approach quickly and then slow
- Through body shape force the opponent to a side or back.
- Defender should try to win ball w/ inside of foot to make a block tackle w/ their weight into the challenge.
- Defender should try to stay on their feet and win possession.



COACHING POINTS

- Defenders close down ball quickly and get within playing distance.
- Feet close together, on toes to pivot as needed, low center of gravity, knees bent, side-on stance (1 foot forward & 1 back).
- Await opportunity to challenge. Don't overcommit or dive in.
- Challenge with leading foot to
- retain balance.

PSYCHOSOCIAL [4 PHYSICAL **TECHNICAL √ TACTICAL**

ACTIVITY II

Opposition (attack & defense)

Directional Play (w/goals or targets)

Expanded Num. (3v3 to 6v6)

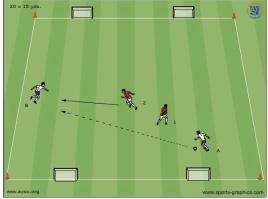
Most Game Aspects



activity in action visit http://bit. ly/13EsxwN

ORGANIZATION/RULES

- · 20x15 grid w/ 4 small goals positioned on opposite end lines either side of field.
- 2 v 2 to goal.
- With 4 goals, defenders must work together to dispossess and counter.
- Player A is put under pressure from Player 1 and passes to Player B.
- Player 2 must now make up ground to defend Player B
- Defenders travel to opponent as the ball is moving. Keep the opponent's head down and deny them time to settle.



COACHING POINTS

- Defenders close down ball and get goal side of attacker.
- Feet close together, on toes to pivot as needed, low center of gravity, knees bent, side-on stance (1 foot forward & 1 back).
- Await opportunity to challenge
- Don't overcommit or dive in.
- Challenge w/ leading foot to retain balance.
 - 1st defender role: delay/ pressure.
 - 2nd defender role: support/cover.

PSYCHOSOCIAL ☑ **PHYSICAL** ₫ **TECHNICAL** ₫ 4 **TACTICAL**

ORGANIZATION/RULES

SMALL-SIDED MATCH

Cool Down/Debrief

Small sided match with wide channels, general rules apply.

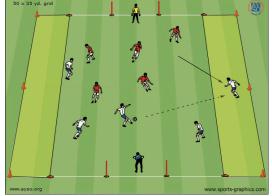
Allow only 1 player from each team into wide channels.

1 v 1 defending is emphasized.



To see this activity in action visit http://bit.ly/ W7vrnv

Player leads static stretching, brief review on lesson and any announcements.



COACHING POINTS

- Emphasize defensive role and techniques but let them play.
- Space between defender and opponent should allow for winning the ball and to stay goal side.
- Defender needs to angle stance to direct opponent toward the sideline or a covering defender.

PSYCHOSOCIAL ₫ PHYSICAL ⋪ **TECHNICAL √** TACTICAL